

# Dependency Parsing

Spring 2024 2024-03-06

Adapted from slides from Dangi Chen and Karthik Narasimhan (with some content from slides from Chris Manning and Graham Neubig)

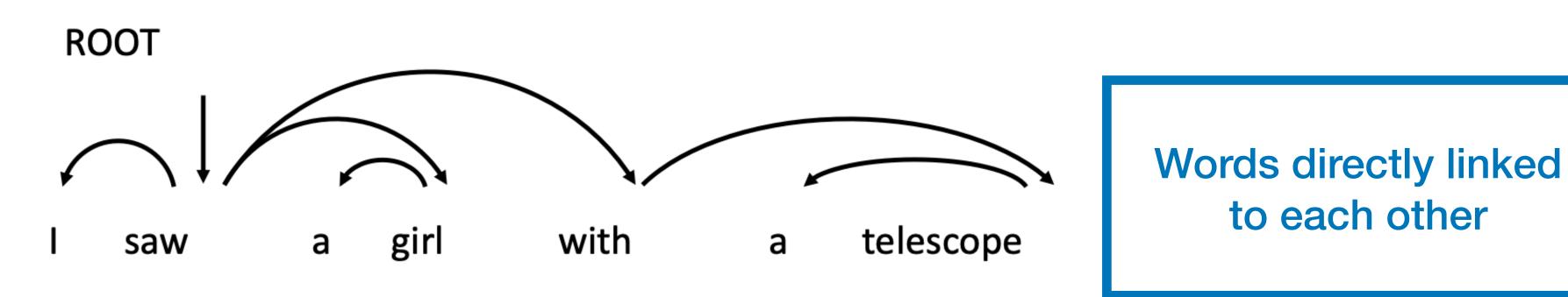
CMPT 413/713: Natural Language Processing

# Overview

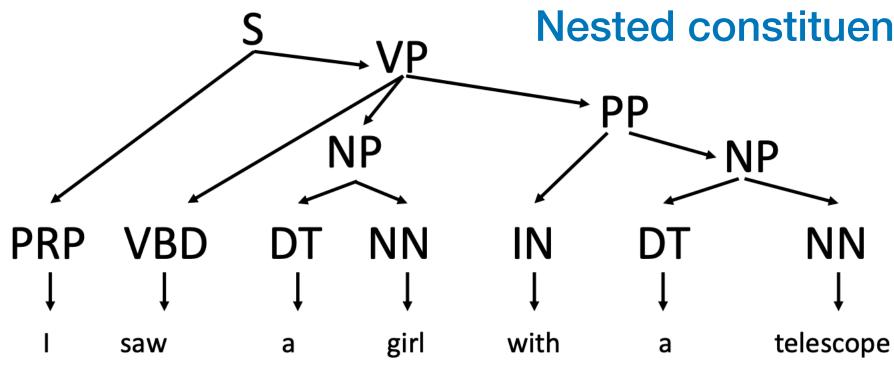
- What is dependency parsing?
- Two families of algorithms
  - Transition-based dependency parsing
  - Graph-based dependency parsing

# Dependency and constituency

• **Dependency Trees** focus on relations between words



• **Phrase Structure** models the structure of a sentence



**Nested constituents** 

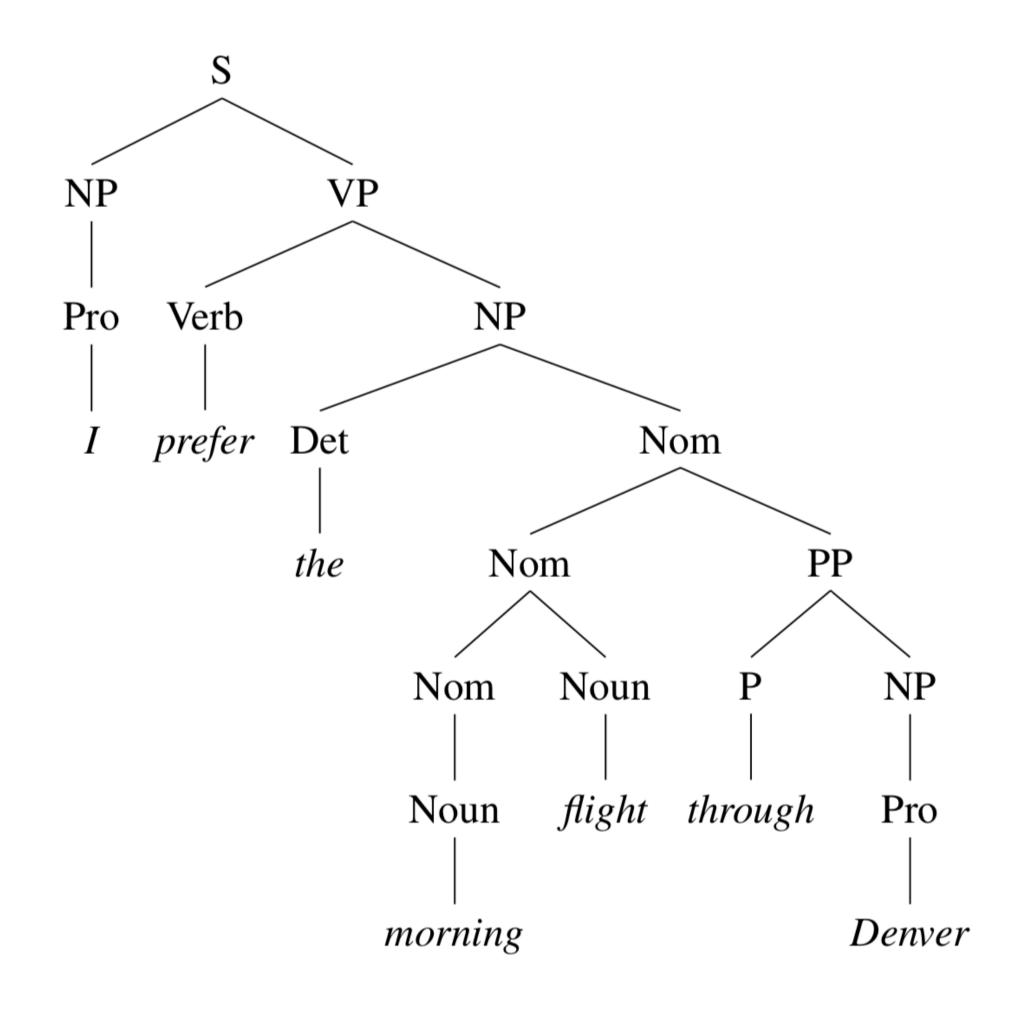
З

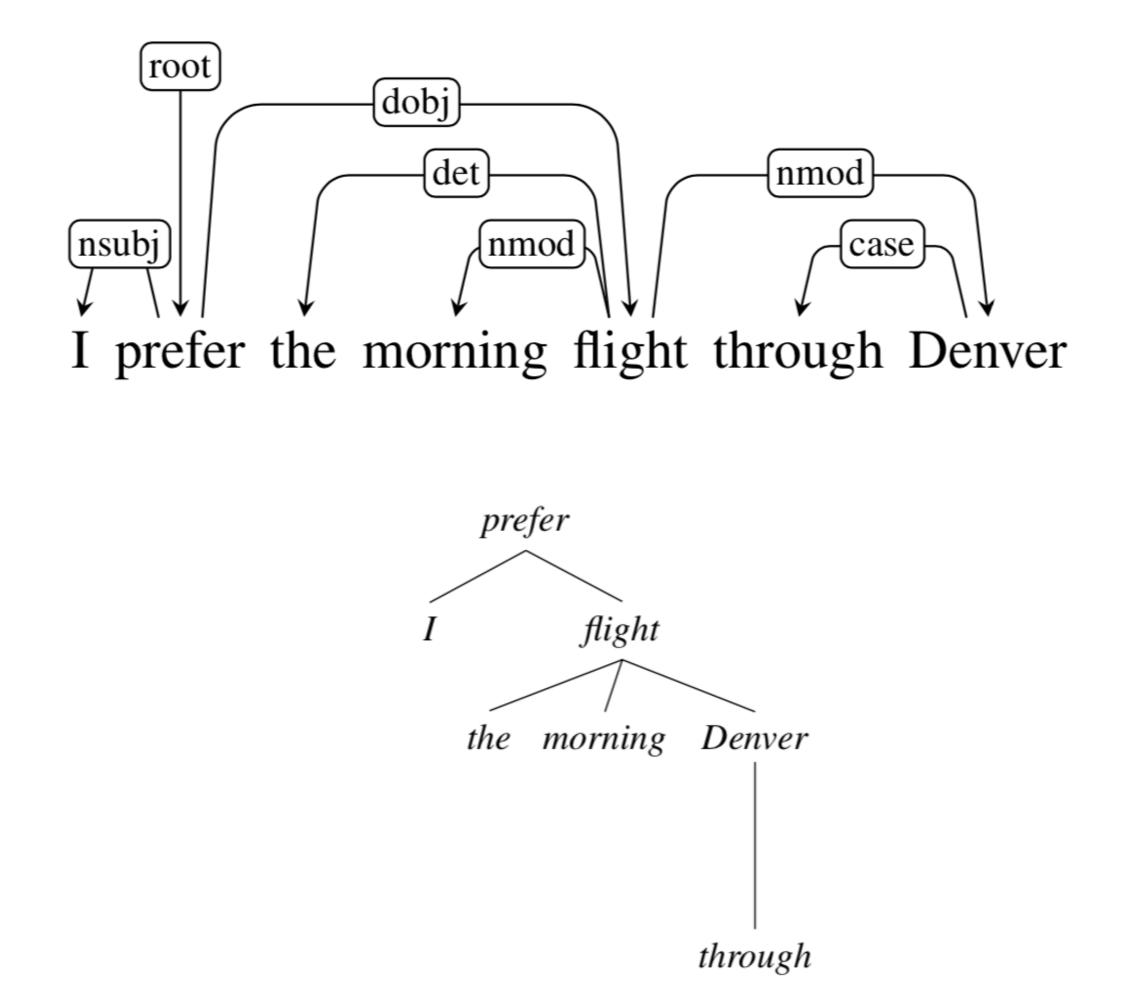
**Constituency Parse** generated from **Context Free Grammars** (CFGs)

(figure credit: CMU CS 11-747, Graham Neubig)



## Constituency vs dependency structure





## Pāņini's grammar of Sanskrit (c. 5th century BCE)

लपासङामिर्धामिप्रियिण : श्रम्ली प्रवस् असिरल श्रवसीई ह यगरु मुरुरी नयगर भारती हि मन महानी मयकिंस देश्व समीर्ड । रगेलगभग मागसं रगेल श्रूरगीर श्रलगीर श्रभगीर मगुरीर्ड गमवित्रिक श्रमधीर समधिष्ठ भ समधिषः ॥श्र चेर्डितसद्भार्ग्याभ्याभ्ययात्र्याक्रमेल्वविक्रिक्षाहर अखाश्राक्र सिमिगा शास्त्र वर्छ सिम्प्रिय उट्ट निर्हा भिम्न ग भेठवार्ड अगिम्हमिरगमः आक्रीन शक्तिप्रभ अक्तियः ॥यभिगमिन अर्डेप्र जीडिम् थियागे क्वड: यम उपरस्त्र्यं भीई स्मर्रीय यभी इत्रेभीहें। ग्लाम हरू हा श्रनेभीड श्रनेभिद्ध ग श्रनेभिष्यः ॥ सयमाध्रमग्रा भाषा १९ द्वरा पडवं प्रव हमता ३: कड्क भ्याद्र याध्येले मुझ्रे यमं कवाड राजविवय म्राइयगरक वडिड्ड इतयस्म्।यमगत्रग्यम्बर्ग्नग्रद्यः सिम्रुरुयः विच्छराडिश्वरूरियर्ययर्डः गर्रस्य ग्रामे परालप्रसाहरेष्ट 45 भाषा राष्ट्र कि दे / अरमे मावर कि के कि के कि भाषाभी उ मध्यभगाविरुप्रिययभनाग्यमताउम्पयमनवद्भाः रहा मिग्र र ये किम किम वहि उपयमनय मिग्र का मि こうに いろうなでいゆるか うい ひのみ こっか ちいろ खना गतन्वएलियी डिवडमना लिरिमा लिरिमय के फडेव गममञ्चिडिडिवण्ड्रस्मः॥ म्रेडलयः॥ म्रुक्य डर्स्ट्र निर्धे वहाराण्डक्पाउः स्वर्णाः स्वर्णाः स्वर्णाः अवणिनः ॥ अद्भन्यमं मुहा अन्य गर्ग ॥ जन्न जन्म सम्बर उर्रर राभद्र ने यहाविधयलाएपर उर छ्वाण्य ख्वाण्य खा

Gallery: <u>http://wellcomeimages.org/indexplus/image/L0032691.html</u> <u>CC BY 4.0</u> File:Birch bark MS from Kashmir of the Rupavatra Wellcome L0032691.jpg (slide credit: Stanford CS224N, Chris Manning)

अवणिवउ मुरायमाजन उठाइन्यमम खुलउ खलम उभ झुलम उ मवन्त्रेडामिन्यणलात्ता हन्त्राभिकलयः ॥उद्यविम्रथा। उत्यम् अ एग्से: 37मि छ 337 भागः उख्रमे: भग्रः विरुधालगना सहिले ॥ एपांभन वि उठ्ड ये मी कि वार्ड माने र लामा लिडि राधनाश्रसाउश्व मानिद्वाद्वायाकि सायामे। श्रद्ध उन्नहाणिष्ठाम वस्रव्रेणने । स्रमग्रमभिन्ने । मलाउरा पणमारितः काः ॥ मलाउ योग 3: अग्रथा, उसा दर्भा नेटे: स: का श्रम म स्वाउ कर्व मित्रविविसंधालकः॥स्वत्रभुप्रत्लामास्वयुग्रः अव्यानम् रुखवः सुयुद्धारं ॥लिषसुम्रायत्रास्त्रलिद्धत्रे ॥ युद्रासंवयला र्भायत्राम्सतमनगवड्यन्त्यमिद्वर् ज्ञा. 191म् 32 おもんのあううなもの人にういれていなかろきのう;いなってのも मलप्ते आकि डिम्ड र्यपा 3: मू 33 सामामा मे र रीडमण भःवस्रयण्जला उद्य उत्तरि मन्द्रि अस्ति अस्ति うみをころうえれるうろれのあうろまちろうろやるしろろのあいろい भ्रमास् इग्र मिउ स्रम्भाम् भा भूभासकः इजमिकः छि क्रज्ञण्डरः यनम्भ्यम्यन्स् स्टम् मध्वाद्र अध्ययामिः मु २रम्ममः मुद्र यहा मुरुप्रीई श्रम्भी श्रम्भा अ श्रम्भी अ श्र मन्द्री ।। म.म.के भूगु।। नम्मास्ता वज्य्यम् सः का अम मनावा जिन्द्र मार्ग दार्ग विधिव म्यू में राम्या भारत ですのれたいろがろきたいろかいいれたいれていていないろう +127 विभागमासि महा 333 रात्र मुकि अगलपातः

सीगामास्यन्भः

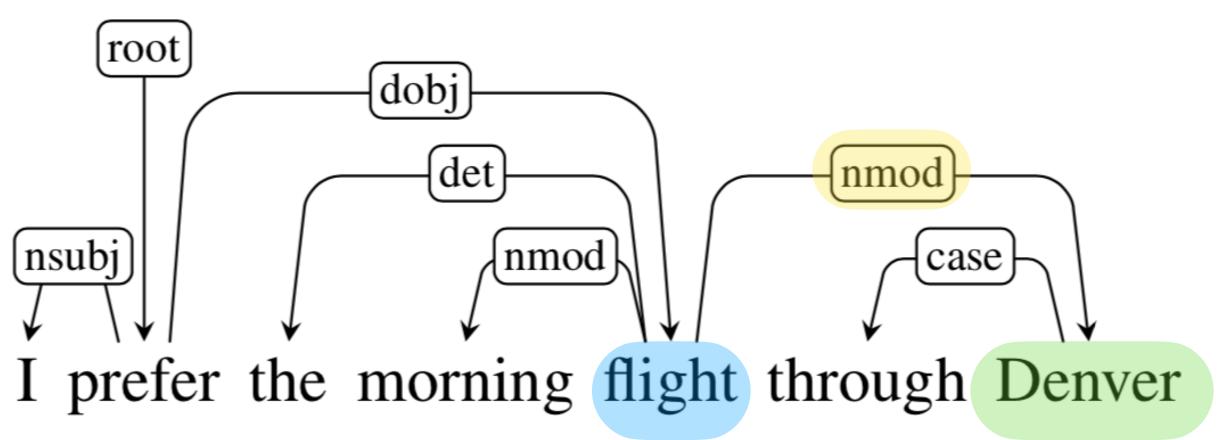


# Dependency Grammar/Parsing History

- •The idea of dependency structure goes back a long way
  - •To Pāņini's grammar (c. 5th century BCE)
  - Basic approach of 1st millennium Arabic grammarians
- Constituency/context-free grammars is a new-fangled invention
  - •20th century invention (R.S. Wells, 1947; then Chomsky)
- Modern dependency work often sourced to L. Tesnière (1959)
  - •Was dominant approach in "East" in 20th Century (Russia, China, ...)
  - •Good for free-er word order languages
- •Among the earliest kinds of parsers in NLP, even in the US:
  - •David Hays, one of the founders of U.S. computational linguistics, built early (first?) dependency parser (Hays 1962)







- Consists of relations between lexical items, normally *binary*, asymmetric relations ("arrows") called **dependencies**
- The arrows are commonly typed with the name of grammatical relations (subject, prepositional object, apposition, etc)
- The arrow connects a **head** (governor) and a **dependent** (modifier) • Usually, dependencies form a tree (single-head, connected, acyclic)

## Dependency structure

# Dependency relations

<b>Clausal Argument Relations</b>	Description
NSUBJ	Nominal subject
DOBJ	Direct object
IOBJ	Indirect object
CCOMP	Clausal complement
XCOMP	Open clausal complement
Nominal Modifier Relations	Description
NMOD	Nominal modifier
AMOD	Adjectival modifier
NUMMOD	Numeric modifier
APPOS	Appositional modifier
DET	Determiner
CASE	Prepositions, postpositions and other case markers
Other Notable Relations	Description
CONJ	Conjunct
CC	Coordinating conjunction

(de Marneffe and Manning, 2008): Stanford typed dependencies manual

# Dependency relations

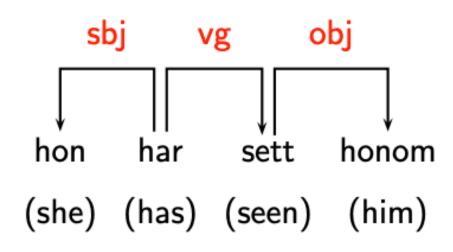
Relation	Examples with
NSUBJ	United cancel
DOBJ	United diverte
	We booked he
IOBJ	We booked he
NMOD	We took the <b>n</b>
AMOD	Book the chea
NUMMOD	Before the stor
APPOS	<i>United</i> , a <b>unit</b>
DET	<b>The</b> <i>flight</i> was
	Which <i>flight</i> v
CONJ	We flew to De
CC	We flew to De
CASE	Book the fligh

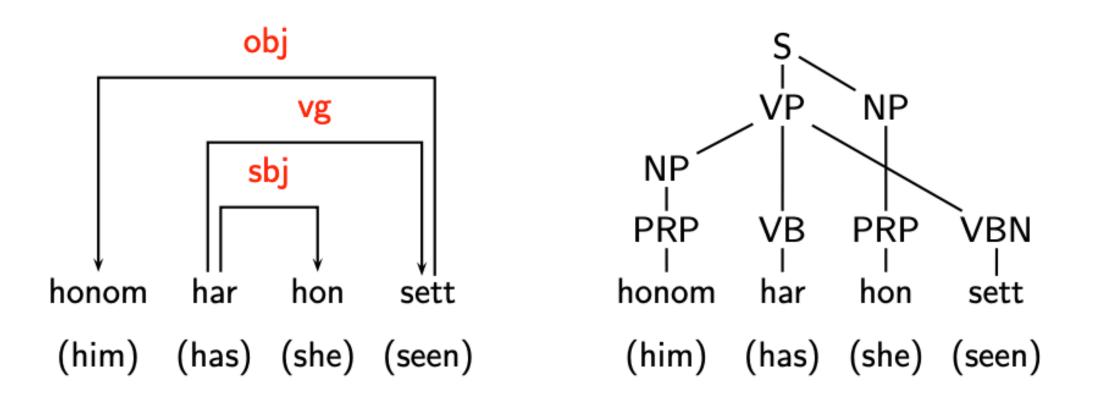
(de Marneffe and Manning, 2008): Stanford typed dependencies manual

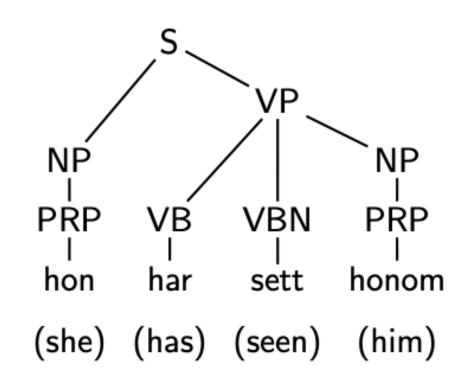
th *head* and **dependent** *led* the flight. ed the **flight** to Reno. er the first **flight** to Miami. er the flight to Miami. **norning** *flight*. apest *flight*. orm JetBlue canceled **1000** *flights*. t of UAL, matched the fares. s canceled. was delayed? enver and **drove** to Steamboat. enver **and** *drove* to Steamboat. nt through Houston.

# Advantages of dependency structure

• More suitable for free word order languages







# Advantages of dependency structure

• More suitable for free word order languages

### • The predicate-argument structure is more useful for many applications

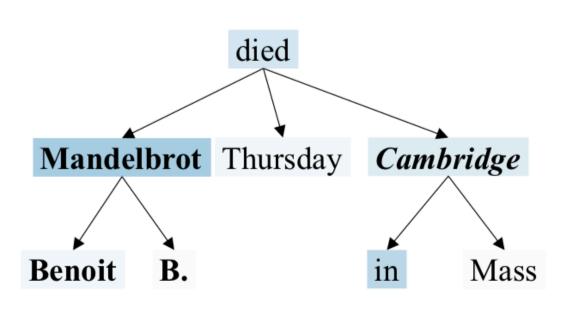
Relation: *per:city\_of\_death* 

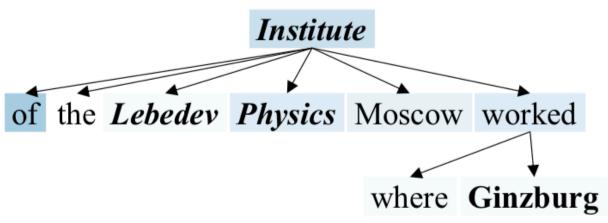
Benoit B. Mandelbrot, a maverick mathematician who developed an innovative theory of roughness and applied it to physics, biology, finance and many other fields, died Thursday in *Cambridge*, Mass.



In a career that spanned seven decades, Ginzburg authored several groundbreaking studies in various fields -- such as quantum theory, astrophysics, radio-astronomy and diffusion of cosmic radiation in the Earth's atmosphere -- that were of "Nobel Prize caliber," said Gennady Mesyats, the director of the Lebedev Physics Institute in Moscow, where Ginzburg worked.

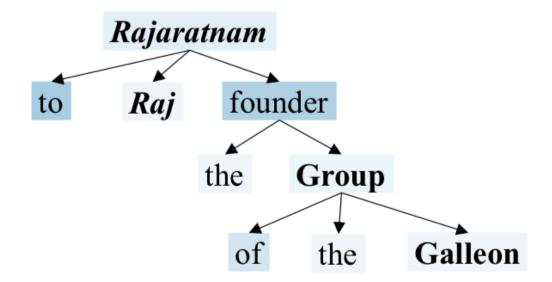






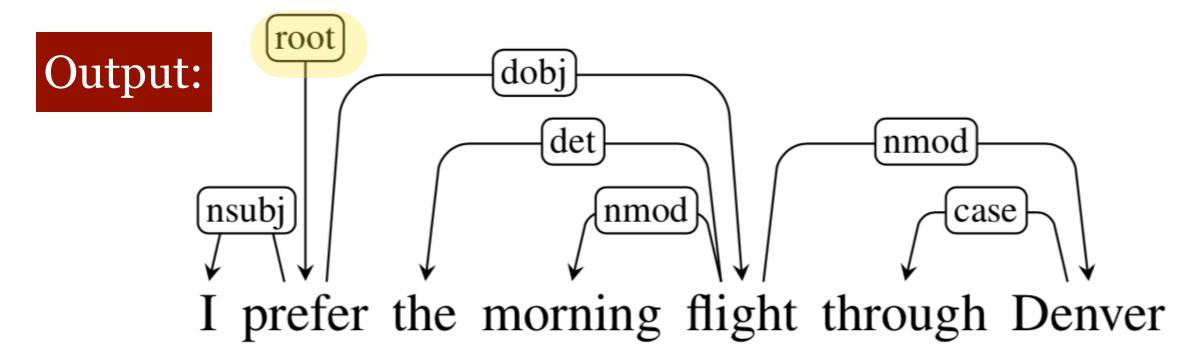
#### Relation: *org:founded\_by*

Anil Kumar, a former director at the consulting firm McKinsey & Co, pleaded guilty on Thursday to providing inside information to *Raj Rajaratnam*, the founder of the Galleon Group, in exchange for payments of at least \$ 175 million from 2004 through 2009.



# Dependency parsing

### Input:



I prefer the morning flight through Denver

- is it a dependent of (and also the relation type)
- one head
- Usually some constraints:
  - Only one word is a dependent of ROOT
  - No cycles: A —> B, B —> C, C —> A

• A sentence is parsed by choosing for each word what other word

• We usually add a fake ROOT at the beginning so every word has

Learning from data: treebanks!

# **Dependency Conditioning Preferences**

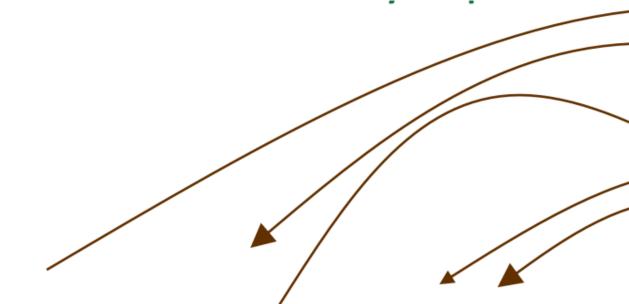
What are the sources of information for dependency parsing? 1. Bilexical affinities [discussion  $\rightarrow$  issues] is plausible 2. Dependency distance mostly with nearby words

- 3. Intervening material

Dependencies rarely span intervening verbs or punctuation

4. Valency of heads

How many dependents on which side are usual for a head?



ROOT Discussion of the outstanding issues was completed.

(slide credit: Stanford CS224N, Chris Manning)



# Dependency treebanks

## • The major English dependency treebank: converting from Penn Treebank using rule-based algorithms

Stanford **Dependencies** (English)

- phrase structure parses
- Conversion for English

Universal **Dependencies** (Multilingual)

## • Universal Dependencies: more than 100 treebanks in 70 languages were collected since 2016

## Universal Dependencies

Universal Dependencies (UD) is a framework for consistent annotation of grammar (parts of speech, morphological features, and syntactic dependencies) across different human languages. UD is an open community effort with over 200 contributors producing more than 100 treebanks in over 70 languages. If you're new to UD, you should start by reading the first part of the Short Introduction and then browsing the annotation guidelines.

#### https://universaldependencies.org/

 $\bullet$ 

(De Marneffe et al, 2006): Generating typed dependency parses from

(Johansson and Nugues, 2007): Extended Constituent-to-dependency

(De Marneffe et al, CL, 2021): Universal Dependencies

### https://universaldependencies.org/

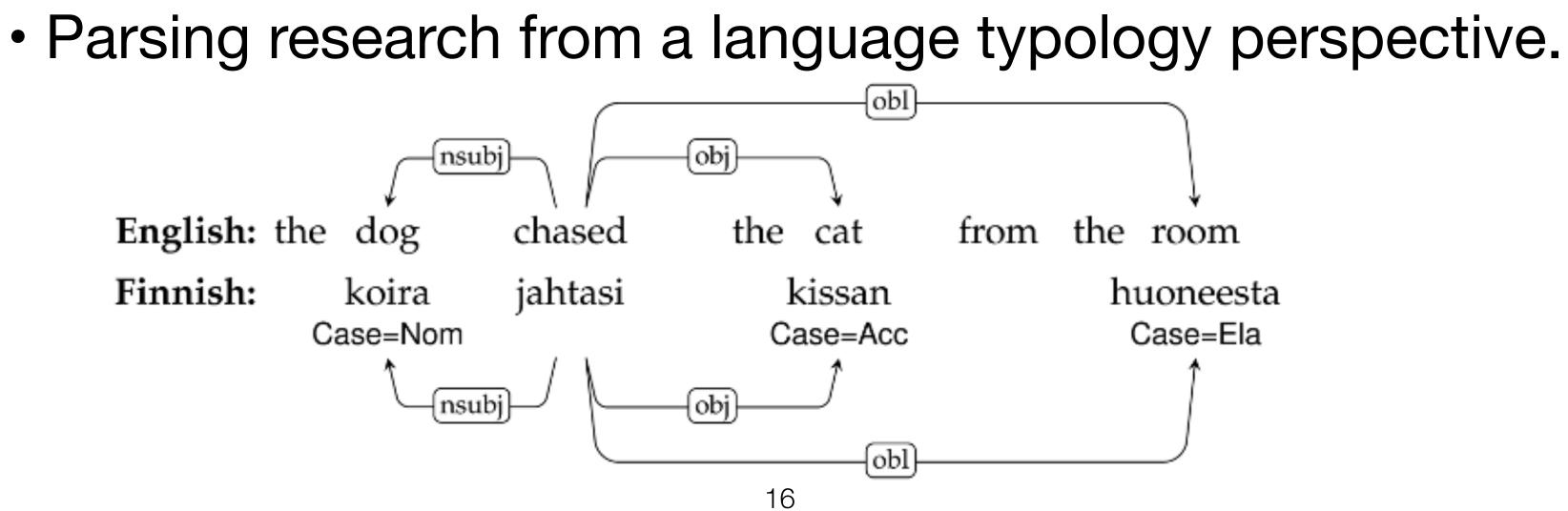
			-	1011
$\geq$		Afrikaans	1	49K
$\geq$	<u></u>	Akkadian	1	1K
$\geq$	*	Amharic	1	10K
	Ħ	Ancient Greek	2	416K
	8	Arabic	3	1,042K
<u> </u>		Armenian	1	36K
$\rightarrow$	X	Assyrian	1	<1K
$\rightarrow$		Bambara	1	13K
- <b>•</b>	ж	Basque	1	121K
►		Belarusian	1	13K
		Breton	1	10K
		Bulgarian	1	156K
	*	Buryat	1	10K
$\rightarrow$	*	Cantonese	1	13K
		Catalan	1	531K
$\rightarrow$	10 - L	Chinese	5	161K
$\rightarrow$	Ser.	Classical Chinese	1	55K
	٠	Coptic	1	25K
$\rightarrow$		Croatian	1	199K
$\rightarrow$		Czech	5	2,222K
	-	Danish	2	100K
$\rightarrow$		Dutch	2	307K
	X	English	6	603K
$\rightarrow$		Erzya	1	15K
$\rightarrow$		Estonian	2	461K
	+-	Faroese	1	10K
$\rightarrow$		Finnish	3	377K
$\rightarrow$		French	8	1,156K
$\rightarrow$	-	Galician	2	164K
$\rightarrow$	-	German	4	3,409K
- <b>•</b>	<b>*</b> *	Gothic	1	55K
-	Ħ	Greek	1	63K
-	0	Hebrew	1	161K
-		Hindi	2	375K
-	-	Hindi English	1	26K
-		Hungarian	1	42K
-		Indonesian	2	141K
-		Irish	1	23K
-		Italian	6	781K
$\rightarrow$	٠	Japanese	5	1,688K
$\rightarrow$		Karelian	1	3K
$\rightarrow$	•	Kazakh	1	10K
$\rightarrow$		Komi Zyrian	2	3K
-	:.	Korean	5	446K

#### 228 treebanks over 130 languages as of 2022

# Universal Dependencies

•	0	IE, Germanic
	1	Afro-Asiatic, Semitic
-		Afro-Asiatic, Semitic
-	<b>8</b> 0	IE, Greek
	IW	Afro-Asiatic, Semitic
8	70	IE, Armenian
	0	Afro-Asiatic, Semitic
	0	Mande
e	1	Basque
8	<	IE, Slavic
8	7eo,1w	IE, Celtic
8	<.	IE, Slavic
8	"ei	Mongolic
P	)	Sino-Tibetan
	1	IE, Romance
đ	TECOW	Sino-Tibetan
0		Sino-Tibetan
-	20	Afro-Asiatic, Egyptian
	ØW	IE, Slavic
8	<b>&lt;⊅⊡9</b> ∆₩	IE, Slavic
8		IE, Germanic
	IW	IE, Germanic
	ti <b>ze</b> ckieg <i>l</i> adow	IE, Germanic
8		Uralic, Mordvin
Ê		Uralic, Finnic
W	7	IE, Germanic
Ê	<b>B</b> /<	Uralic, Finnic
Ê	≮∥®®Ů∽₩	IE, Romance
•	Ø 🗐 🚯	IE, Romance
e	BCQW	IE, Germanic
	•	IE, Germanic
e	low .	IE, Greek
		Afro-Asiatic, Semitic
	IW	IE, Indic
2		Code switching
e	1	Uralic, Ugric
Ê	120W	Austronesian, Malayo-Sumbawan
8	keo	IE, Celtic
•	<b>™O</b> ∂W	IE, Romance
Ê	<b>B</b> EGQW	Japanese
e	99	Uralic, Finnic
8	193W	Turkic, Northwestern
8	P	Uralic, Permic
P	• <b>Meeo</b> CW	Korean
	16	

- Developing cross-linguistically consistent treebank annotation for many languages
- Goals:
- Facilitating multilingual parser development
- Cross-lingual learning



# Universal Dependencies

Manning's Law:

- UD needs to be satisfactory for analysis of individual languages. • UD needs to be good for linguistic typology.
- UD must be suitable for rapid, consistent annotation.
- UD must be suitable for computer parsing with high accuracy.
- UD must be easily comprehended and used by a non-linguist.
- UD must provide good support for downstream NLP tasks.

# Universal Dependencies



# Universal POS tags, features, and relations

https://universaldependencies.org/guidelines.html

- Small set of universal POS tags with

## POS tags

Open class words	Closed class words	Other
<u>ADJ</u>	<u>ADP</u>	PUNCT
ADV	<u>AUX</u>	<u>SYM</u>
INTJ	<u>CCONJ</u>	<u>x</u>
NOUN	DET	
PROPN	<u>NUM</u>	
VERB	PART	
	PRON	
	<u>SCONJ</u>	

• Separate set of universal features to specify lexical and grammatical properties

Features

Lexical features*	Inflectional features*		
	Nominal*	Verbal*	
<u>PronType</u>	<u>Gender</u>	<u>VerbForm</u>	
<u>NumType</u>	<u>Animacy</u>	Mood	
Poss	<u>NounClass</u>	<u>Tense</u>	
<u>Reflex</u>	Number	<u>Aspect</u>	
<u>Foreign</u>	<u>Case</u>	<u>Voice</u>	
<u>Abbr</u>	<u>Definite</u>	<u>Evident</u>	
Туро	<u>Degree</u>	<u>Polarity</u>	
		Person	
		<u>Polite</u>	
		<u>Clusivity</u>	

# Universal POS tags, features, and relations

- 37 universal syntactic relations
  - Individual languages may have more specific relations

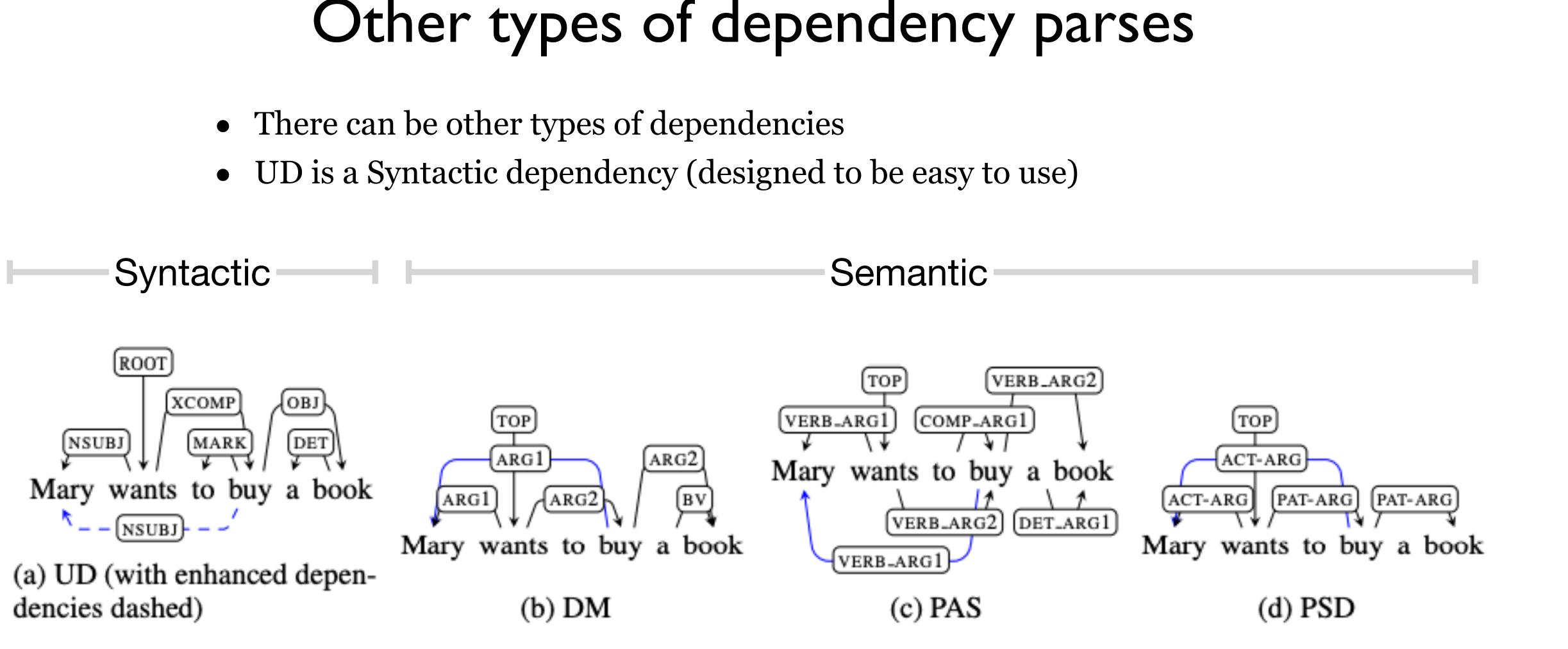
## Structural category of dependent

	Nominals	Clauses	Modifier words	Function Words
Core arguments	<u>nsubj</u> obj iobj	<u>csubj</u> <u>ccomp</u> <u>xcomp</u>		
Non-core dependents	<u>obl</u> <u>vocative</u> <u>expl</u> <u>dislocated</u>	<u>advcl</u>	<u>advmod</u> * <u>discourse</u>	<u>aux</u> <u>COp</u> <u>mark</u>
Nominal dependents	<u>nmod</u> <u>appos</u> <u>nummod</u>	<u>acl</u>	amod	<u>det</u> <u>clf</u> <u>case</u>
Coordination	MWE	Loose	Special	Other
<u>conj</u> <u>cc</u>	<u>fixed</u> <u>flat</u> <u>compound</u>	<u>list</u> parataxis	<u>orphan</u> goeswith reparandum	<u>punct</u> <u>root</u> <u>dep</u>

### Functional relation to head

### Other relations

https://universaldependencies.org/guidelines.html



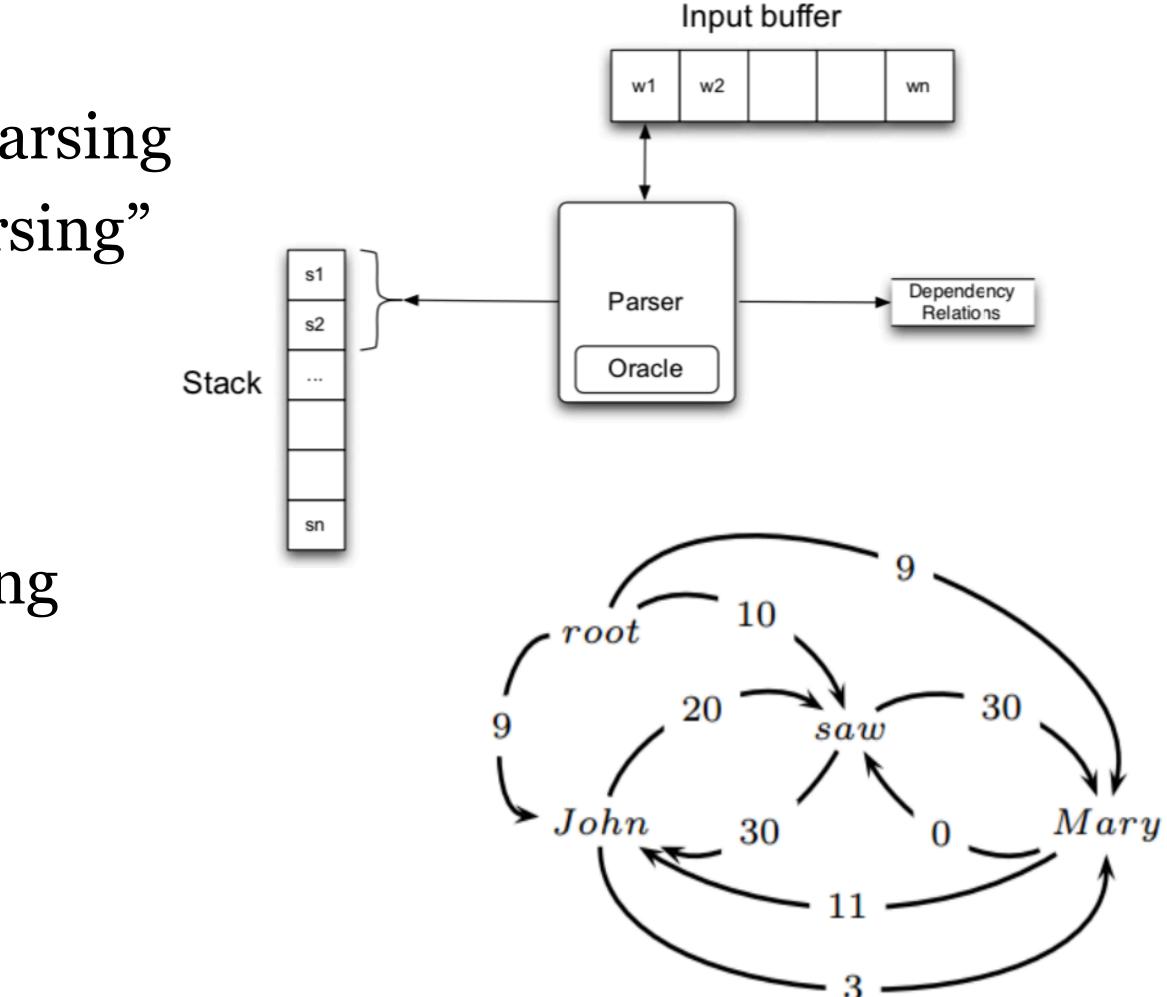
Simpler but More Accurate Semantic Dependency Parsing https://arxiv.org/pdf/1807.01396.pdf (Dozat and Manning, ACL 2018)

# Algorithms for dependency parsing

# Two families of algorithms

# Transition-based dependency parsingAlso called "shift-reduce parsing"

## Graph-based dependency parsing



# Two families of algorithms

### **Transition-Based**

#### **Graph-Based**

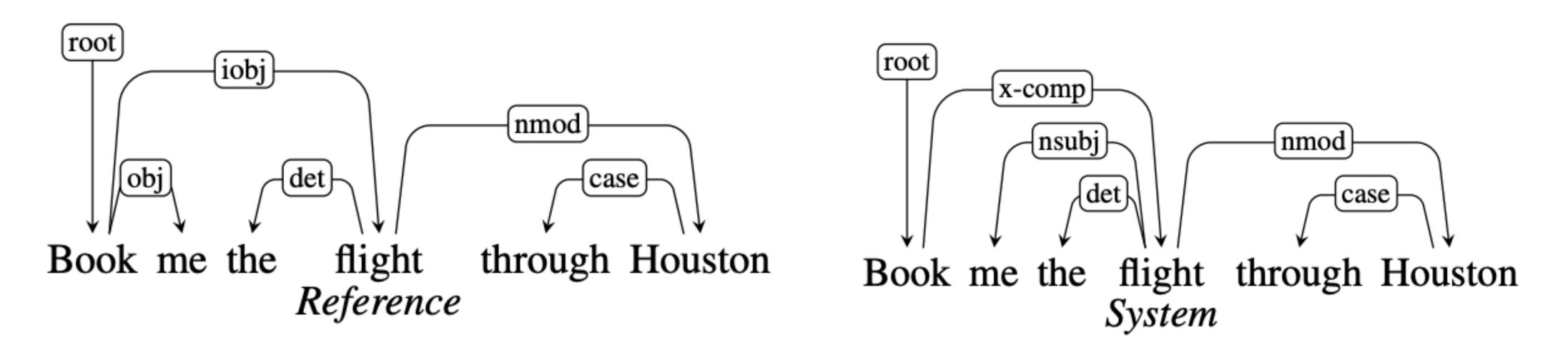
Parser Chen and Manning (2 Dyer et al. (2015) Weiss et al. (2015) Ballesteros et al. (20) Kiperwasser and Gol Alberti et al. (2015) Qi and Manning (201 Fernández-G and Gór Andor et al. (2016) Ma et al. (2018)\* This work\* Kiperwasser and Gold Wang and Chang (20) Cheng et al. (2016) Kuncoro et al. (2016) Zhang et al. (2017) Ma and Hovy (2017) Dozat and Manning ( Ma et al. (2018)\*

Left-to-Right Dependency Parsing with Pointer Networks <u>https://aclanthology.org/N19-1076.pdf</u> (Fernandez-Gonzalez and Gomez-Rodriguez, NAACL 2019)

	UAS	LAS
2014)	91.8	89.6
	93.1	90.9
	93.99	92.05
16)	93.56	91.42
ldberg (2016)	93.9	91.9
	94.23	92.36
17)	94.3	92.2
omez-R (2018)	94.5	92.4
	94.61	92.79
	95.87	94.19
	96.04	94.43
ldberg (2016)	93.1	91.0
)16)	94.08	91.82
	94.10	91.49
	/	/1.1/
)	94.26	92.06
)		
) )	94.26	92.06
) (2016)	94.26 94.30	92.06 91.95
)	94.26 94.30 94.88	92.06 91.95 92.96

# Evaluation

- Unlabeled attachment score (UAS)
- Labeled attachment score (LAS)

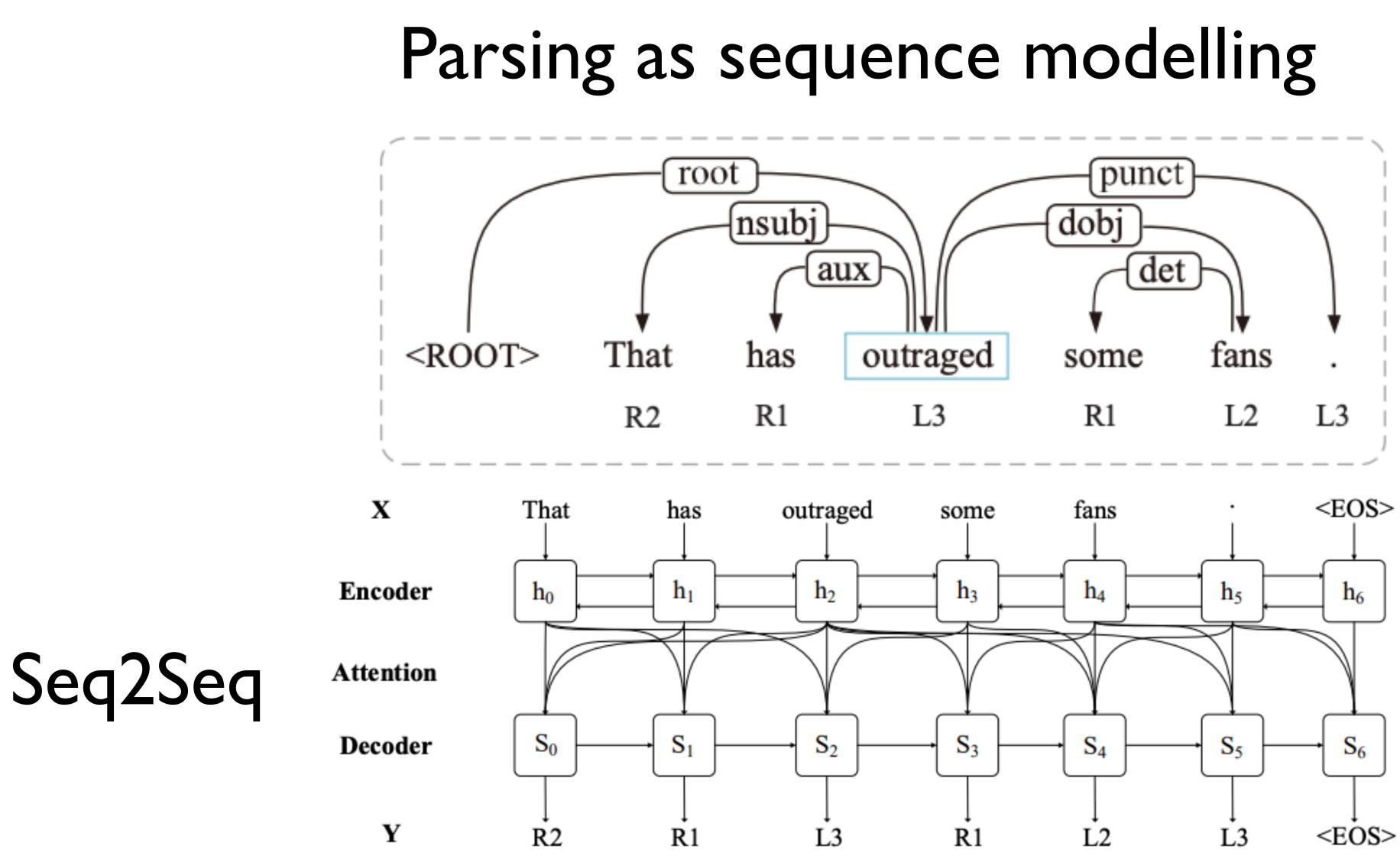


UAS =

# = percentage of words that have been assigned the correct head

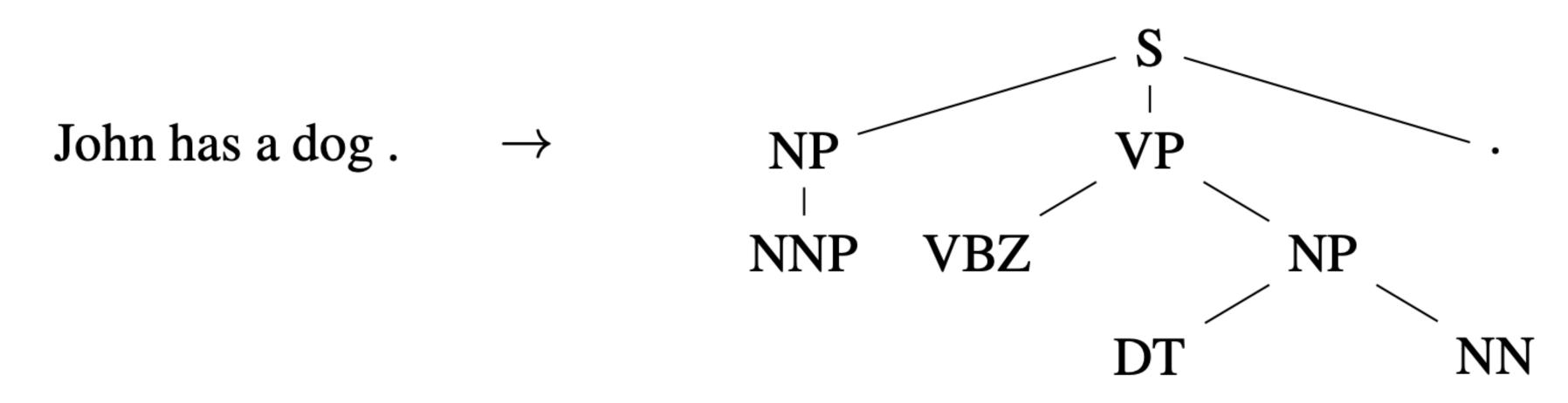
= percentage of words that have been assigned the correct head & label

$$2 LAS = 2$$

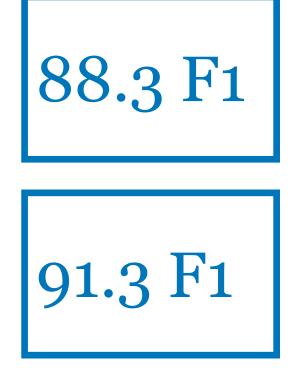


Seq2seq Dependency Parsing https://aclanthology.org/C18-1271.pdf (Li et al, ICCL 2018)

# Constituency parsing as Seq2Seq (Vinyals et al, 2015; Vaswani et al, 2017)



John has a dog.



- With transformers

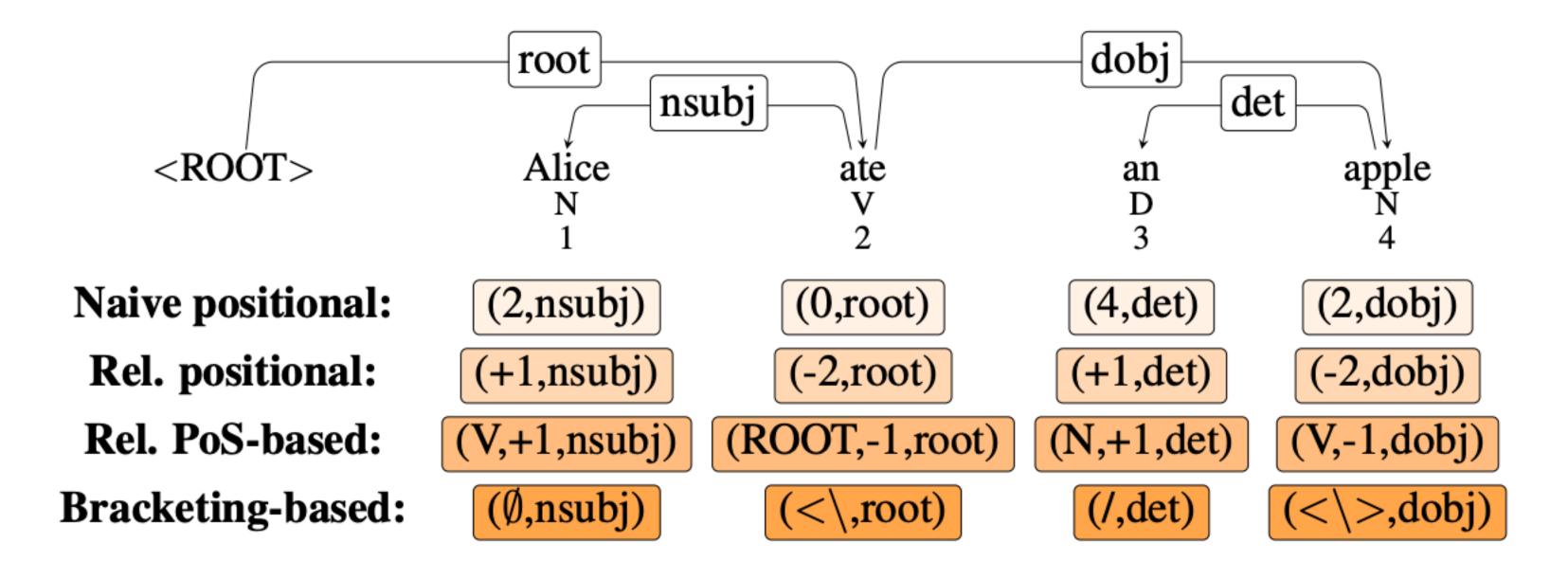
## $(S (NP NNP)_{NP} (VP VBZ (NP DT NN)_{NP})_{VP} .)_{S}$

May not be structural correct (i.e. unbalanced parenthesis)

• Linearize parse tree and train LSTM seq2seq model with attention

# Parsing as sequence modelling

Sequence labeling



Viable Dependency Parsing as Sequence Labeling https://aclanthology.org/N19-1077.pdf (Strzyz, NAACL 2019)

# Parsing as sequence modelling

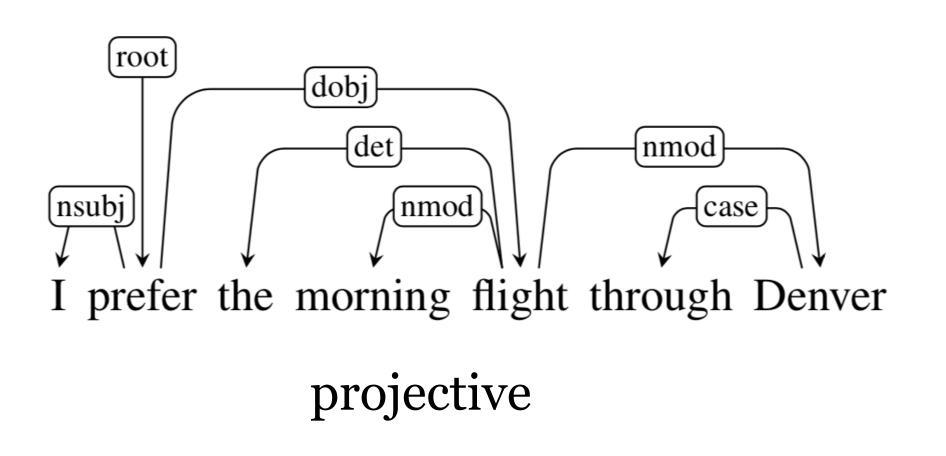
Encoding	UAS	LAS	
Li et al. (2018) (sequence labeling) Li et al. (2018) (seq2seq) Li et al. (2018) (seq2seq+beam+subroot)		87.58 89.16 93.84	83.81 84.99 <b>91.86</b>
Naive positional Rel. positional Rel. PoS-based Bracketing-based	Sequence labeling variants	45.41 91.05 <b>93.99</b> 93.45	42.65 88.67 91.76 91.17

Viable Dependency Parsing as Sequence Labeling https://aclanthology.org/N19-1077.pdf (Strzyz, NAACL 2019)

Faster, with lower performance than some graph based methods

	sei	nt/s	TTAG	TAG
Model	CPU	GPU	UAS	LAS
$P_{2,250}$	$267_{\pm 1}$	$777_{\pm 24}$	92.95	90.96
$P_{2,400}^{\rm C}$	$165_{\pm 1}$	$700_{\pm5}$	93.34	91.34
$P_{2,800}^{\rm C}$	$101_{\pm 2}$	$648_{\pm 20}$	93.67	91.72
$B_{2,250}$	$310_{\pm 30}$	$730_{\pm 53}$	92.64	90.59
KG (transition-based)	$76_{\pm1}$		93.90	91.90
KG (graph-based)	$80_{\pm0}$		93.10	91.00
CM	$654^{\diamond}$		91.80	89.60
DM		411 <sup>\$</sup>	95.74	94.08
Ma et al. (2018)		$10_{\pm 0}$	95.87	94.19

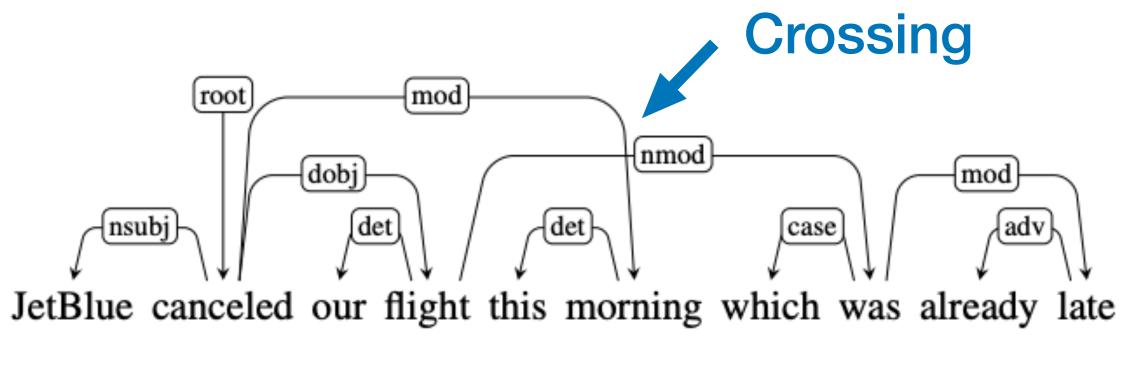
## • **Definition**: there are no crossing dependency arcs when the words are laid out in their linear order, with all arcs above the words



Non-projectivity arises due to long distance dependencies or in languages with flexible word order.

This class: focuses on projective parsing

# Projectivity



### non-projective

Dataset	# Sentences	(%) Projective
English	39,832	99.9
Chinese	16,091	100.0
Czech	72,319	76.9
German	38,845	72.2

# Transition-based dependency parsing

- The parsing process is modeled as a sequence of transitions
- A configuration consists of a stack *s*, a buffer *b* and a set of dependency arcs A: c = (s, b, A)

Can add arcs to 1st two words on stack Stack:

Unprocessed words Buffer:

### **Current graph:**

iobj Book me the morning flight

# Transition-based dependency parsing

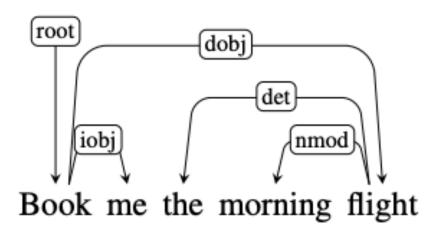
- The parsing process is modeled as a sequence of transitions
- A configuration consists of a stack s, a buffer b and a set of dependency arcs A: c = (s, b, A)
- Initially,  $s = [ROOT], b = [w_1, w_2, ..., w_n], A = \emptyset$
- buffer)

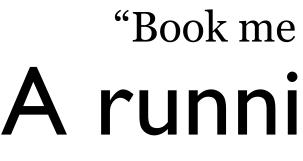
  - SHIFT: move  $b_1$  from the buffer to the stack
- A configuration is terminal if s = [ROOT] and  $b = \emptyset$

This is called "Arc-standard"; There are other transition schemes...

Three types of transitions ( $s_1$ ,  $s_2$ : the top 2 words on the stack;  $b_1$ : the first word in the

• LEFT-ARC (*r*): add an arc  $(s_1 \xrightarrow{r} s_2)$  to *A*, remove  $s_2$  from the stack • RIGHT-ARC (*r*): add an arc  $(s_2 \xrightarrow{r} s_1)$  to *A*, remove  $s_1$  from the stack

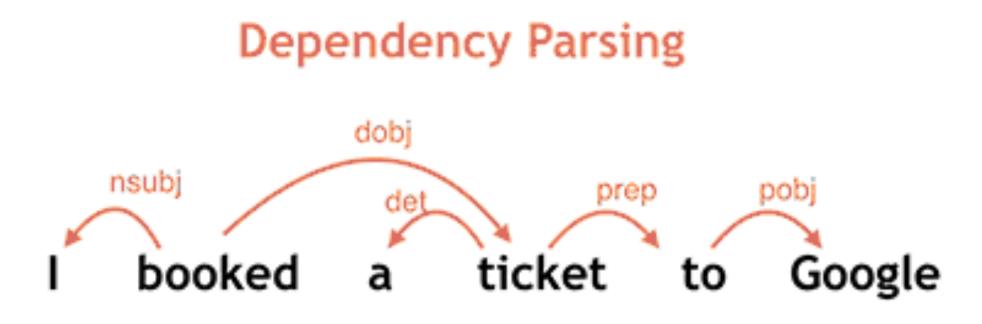




	stack	buffer	action	added arc
0	[ROOT]	[Book, me, the, morning, flight]	SHIFT	
1	[ROOT, Book]	[me, the, morning, flight]	SHIFT	
2		[the, morning, flight]	RIGHT-ARC(iobj)	
3	[ROOT, Book]	[the, morning, flight]	SHIFT	
4		[morning, flight]	SHIFT	
5	[ROOT, Book, the, morning]	[flight]	SHIFT	
6	[ROOT, Book, the,morning,flight]	[]	LEFT-ARC(nmod)	(flight,nmod,morning)
7	[ROOT, Book, the, flight]	[]	LEFT-ARC(det)	(flight,det,the)
8	[ROOT, Book, flight]	[]	RIGHT-ARC(dobj)	
9	[ROOT, Book]	[]		(ROOT,root,Book)
10	[ROOT]	[]		

## "Book me the morning flight" A running example

# Transition-based dependency parsing



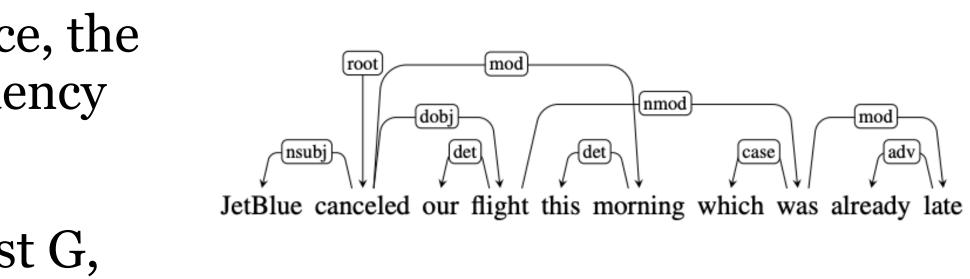
https://ai.googleblog.com/2016/05/announcing-syntaxnet-worlds-most.html

# Transition-based dependency parsing

How many transitions are needed? How many times of SHIFT?

**Correctness**:

- For every complete transition sequence, the resulting graph is a projective dependency forest (soundness)
- For every projective dependency forest G, there is a transition sequence that generates G (completeness)
- However, one parse tree can have multiple valid transition sequences.
  - "He likes dogs"
    - Stack = [ROOT He likes]
    - Buffer = [dogs]
    - Action = ??



### Why?

## Train a classifier to predict actions!

- Given  $\{x_i, y_i\}$  where  $x_i$  is a sentence and  $y_i$  is a dependency parse
- For each *x<sub>i</sub>* with *n* words, we can construct a transition sequence of length 2n which generates  $y_i$ , so we can generate 2n training examples:  $\{(c_k, a_k)\}$   $c_k$ : configuration,  $a_k$ : action
  - "shortest stack" strategy: prefer LEFT-ARC over SHIFT.

Given this information, the oracle chooses transitions as follows: LEFTARC(r): if  $(S_1 r S_2) \in R_p$  $R_c$ SHIFT: otherwise

• The goal becomes how to learn a classifier from  $c_i$  to  $a_i$ 

- RIGHTARC(r): if  $(S_2 r S_1) \in R_p$  and  $\forall r', w s.t.(S_1 r' w) \in R_p$  then  $(S_1 r' w) \in R_p$

How many training examples? How many classes?

## Train a classifier to predict actions!

we reach a terminal configuration

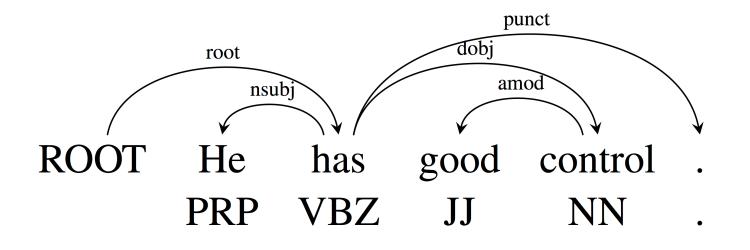
state  $\leftarrow$  {[root], [words], [] }; initial configuration while *state* not final  $t \leftarrow Classifier (state)$ ; choose a transition operator to apply state  $\leftarrow$  APPLY(*t*, *state*) ; apply it, creating a new state return state

- always make a local decision at each step
  - It is very fast (linear time!) but less accurate
  - Can easily do beam search

During testing, we use the classifier to repeat predicting the action, until

**function** DEPENDENCYPARSE(*words*) **returns** dependency tree

• This is also called "greedy transition-based parsing" because we

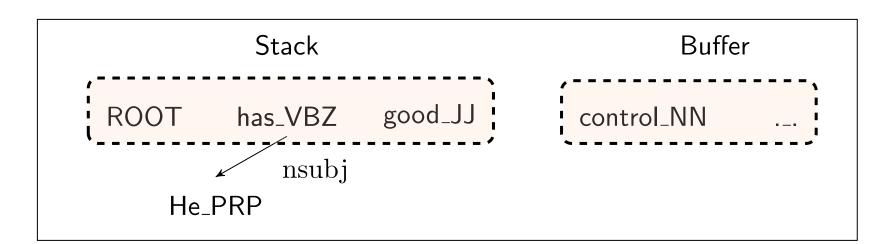


- Extract features from the configuration
- Use your favorite classifier: logistic regression, SVM...

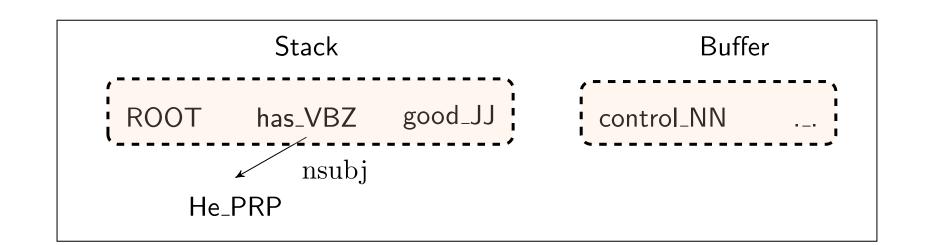
Source	Feature templates		
One word	$s_1.w$	$s_1.t$	$s_1.wt$
	$s_2.w$	<i>s</i> <sub>2</sub> . <i>t</i>	$s_2.wt$
	$b_1.w$	$b_1.w$	$b_0.wt$
Two word	$s_1.w \circ s_2.w$	$s_1.t \circ s_2.t$	$s_1.t \circ b_1.w$
	$s_1.t \circ s_2.wt$	$s_1.w \circ s_2.w \circ s_2.t$	$s_1.w \circ s_1.t \circ s_2.t$
	$s_1.w \circ s_1.t \circ s_2.t$	$s_1.w \circ s_1.t$	
			w: word, t: part-of-speech tag







#### (Nivre 2008): Algorithms for Deterministic Incremental Dependency Parsing



#### **Feature templates**

 $S_2 \cdot W \circ S_2 \cdot t$  $s_1 \cdot w \circ s_1 \cdot t \circ b_1 \cdot w$  $lc(s_{2}) . t \circ s_{2} . t \circ s_{1} . t$  $lc(s_2) \cdot w \circ lc(s_2) \cdot l \circ s_2 \cdot w$ 

Binary, sparse, millions of features

(Nivre 2008): Algorithms for Deterministic Incremental Dependency Parsing

### MaltParser



### Features $s_2 \cdot w = has \circ s_2 \cdot t = VBZ$ $s_1 \cdot w = \text{good} \circ s_1 \cdot t = JJ \circ b_1 \cdot w = \text{control}$ $lc(s_2) \cdot t = PRP \circ s_2 \cdot t = VBZ \circ s_1 \cdot t = JJ$ $lc(s_2) \cdot w = \text{He} \circ lc(s_2) \cdot l = \text{nsubj} \circ s_2 \cdot w = \text{has}$

Usually a combination of 1-3 elements from the configuration

### More feature templates

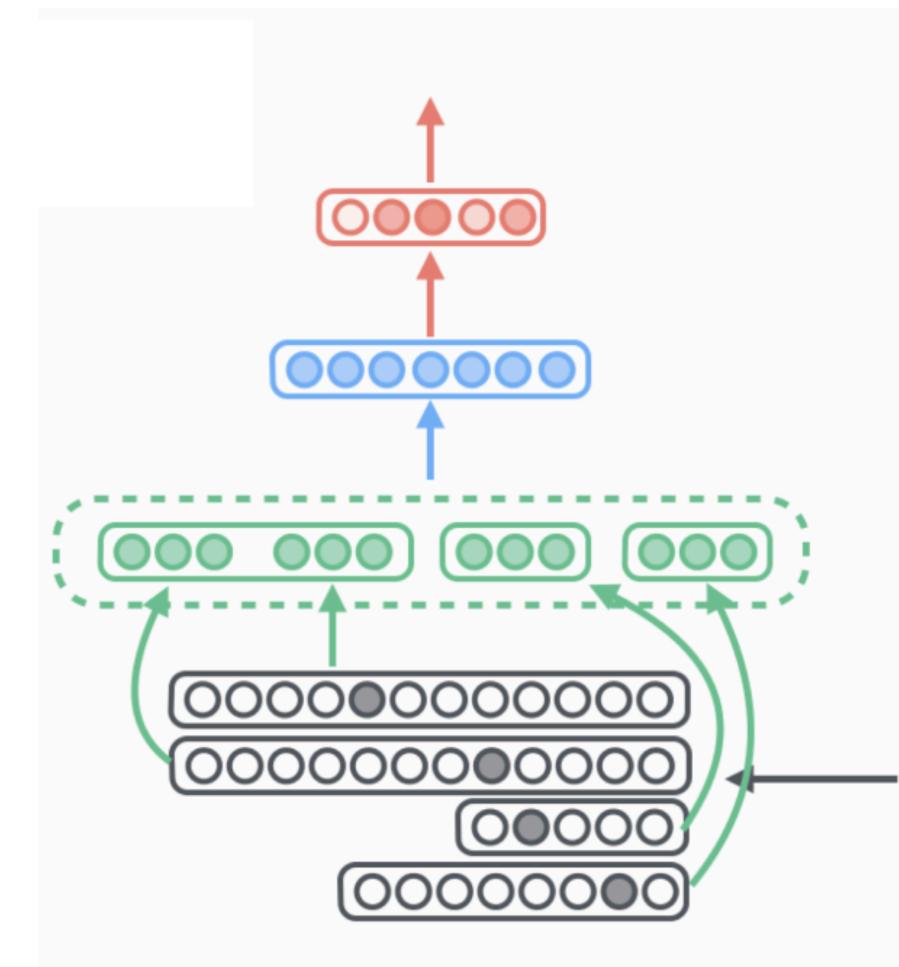
```
# valency
# From Single Words
                                                      pair { stack.word stack.valence(-1) }
pair { stack.tag stack.word }
                                                      pair { stack.word stack.valence(1) }
stack { word tag }
                                                      pair { stack.tag stack.valence(-1) }
pair { input.tag input.word }
                                                      pair { stack.tag stack.valence(1) }
input { word tag }
                                                      pair { input.word input.valence(-1) }
pair { input(1).tag input(1).word }
                                                      pair { input.tag input.valence(-1) }
input(1) { word tag }
pair { input(2).tag input(2).word }
                                                      # unigrams
input(2) { word tag }
                                                      stack.head(1) {word tag}
                                                      stack.label
# From word pairs
                                                      stack.child(-1) {word tag label}
quad { stack.tag stack.word input.tag input.word }
                                                      stack.child(1) {word tag label}
triple { stack.tag stack.word input.word }
                                                      input.child(-1) {word tag label}
triple { stack.word input.tag input.word }
triple { stack.tag stack.word input.tag }
                                                      # third order
triple { stack.tag input.tag input.word }
                                                      stack.head(1).head(1) {word tag}
pair { stack.word input.word }
                                                      stack.head(1).label
pair { stack.tag input.tag }
                                                      stack.child(-1).sibling(1) {word tag label}
pair { input.tag input(1).tag }
                                                      stack.child(1).sibling(-1) {word tag label}
                                                      input.child(-1).sibling(1) {word tag label}
# From word triples
                                                      triple { stack.tag stack.child(-1).tag stack.child(-1).sibling(1)
triple { input.tag input(1).tag input(2).tag }
                                                      triple { stack.tag stack.child(1).tag stack.child(1).sibling(-1).
triple { stack.tag input.tag input(1).tag }
                                                      triple { stack.tag stack.head(1).tag stack.head(1).head(1).tag }
triple { stack.head(1).tag stack.tag input.tag }
                                                      triple { input.tag input.child(-1).tag input.child(-1).sibling(1)
triple { stack.tag stack.child(-1).tag input.tag }
triple { stack.tag stack.child(1).tag input.tag }
                                                      # label set
triple { stack.tag input.tag input.child(-1).tag }
                                                      pair { stack.tag stack.child(-1).label }
                                                      triple { stack.tag stack.child(-1).label stack.child(-1).sibling(
# Distance
                                                      quad { stack.tag stack.child(-1).label stack.child(-1).sibling(1)
pair { stack.distance stack.word }
                                                      pair { stack.tag stack.child(1).label }
pair { stack.distance stack.tag }
                                                      triple { stack.tag stack.child(1).label stack.child(1).sibling(-1
pair { stack.distance input.word }
                                                      quad { stack.tag stack.child(1).label stack.child(1).sibling(-1).
pair { stack.distance input.tag }
                                                      pair { input.tag input.child(-1).label }
triple { stack.distance stack.word input.word }
                                                      triple { input.tag input.child(-1).label input.child(-1).sibling(
triple { stack.distance stack.tag input.tag }
                                                      quad { input.tag input.child(-1).label input.child(-1).sibling(1)
                                                          39
```

Representation for configuration:

- Embeddings for words/POS tags on top of stack
- Embeddings for words/POS tags at front of buffer
- Embeddings for existing arc labels at specific positions

Classifier:

• Feed-forward neural network (input representation has a fixed dimensionality)



### Parsing with neural networks

[Chen & Manning, 2014]

Softmax Layer

Hidden Layer

Embedding Layer (words labels pos)

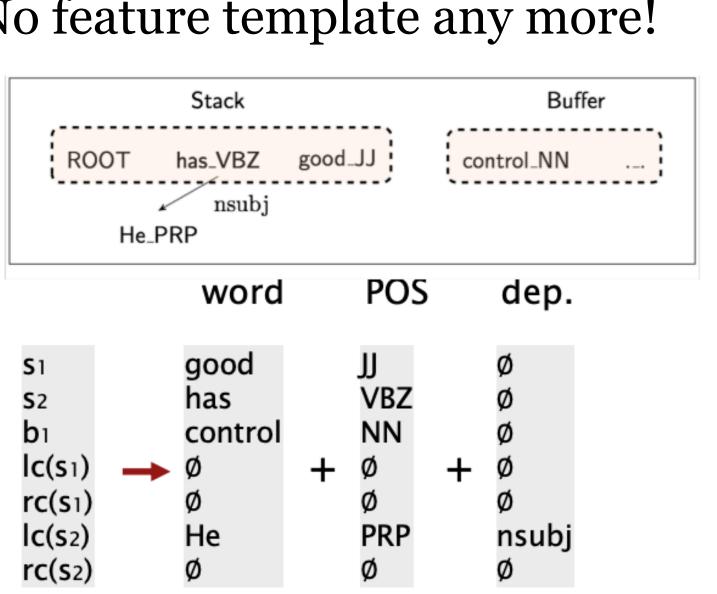
stack<sub>0</sub>-word = "ticket" buffer<sub>0</sub>-word = "to" stack<sub>0</sub>-label = "det" buffer<sub>0</sub>-POS = "IN"





# Parsing with neural networks

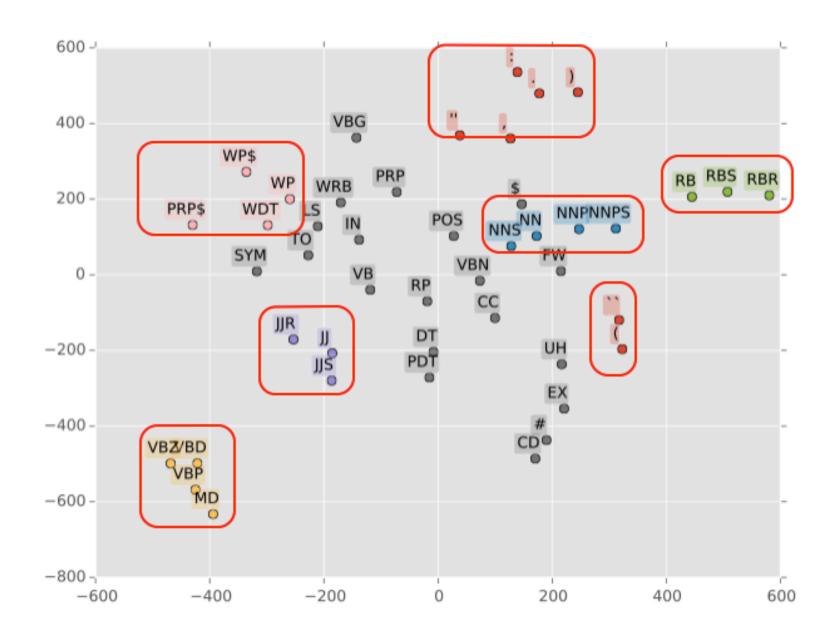
- Used pre-trained word embeddings
- Part-of-speech tags and dependency labels are also represented as vectors
- No feature template any more!



• A simple feedforward NN: what is left is backpropagation!

(Chen and Manning, 2014): A Fast and Accurate Dependency Parser using Neural Networks





Parser	UAS	LAS	sent. / s
MaltParser	89.8	87.2	469
MSTParser	91.4	88.1	10
TurboParser	92.3	89.6	8
C & M 2014	92.0	89.7	654

## Further improvements

- Bigger, deeper networks with better tuned hyperparameters
- Beam search
- Global normalization

#### Method

Chen & Manning

Weiss et al. 2015

Andor et al. 2016

**Goes Open Source** Thursday, May 12, 2016

	UAS	LAS (PTB WSJ SD 3.3)
2014	92.0	89.7
	93.99	92.05
5	94.61	92.79

- Google's SyntaxNet and the Parsey McParseFace (English) model
  - Announcing SyntaxNet: The World's Most Accurate Parser

# Handling non-projectivity

- The arc-standard algorithm we presented only builds projective dependency trees
- Possible directions:
  - Give up!
  - Post-processing
  - Add new transition types (e.g., SWAP)
  - such as MSTParser)

# • Switch to a different algorithm (e.g., graph-based parsers

Dataset	# Sentences	(%) Projective
English	39,832	99.9
Chinese	16,091	100.0
Czech	72,319	76.9
German	38,845	72.2

• **Basic idea**: let's predict the dependency tree directly

 $Y \in \Phi(X)$ 

X: sentence, Y: any possible dependency tree

#### • Factorization:

 $score(X, Y) = \sum$  $e \in$ 

• **Inference**: finding maximum spanning tree (MST) for weighted, directed graph

```
Y^* = \arg \max score(X, Y)
```

$$\sum_{Y} score(e) = \sum_{e \in Y} w^{\mathsf{T}} f(e)$$

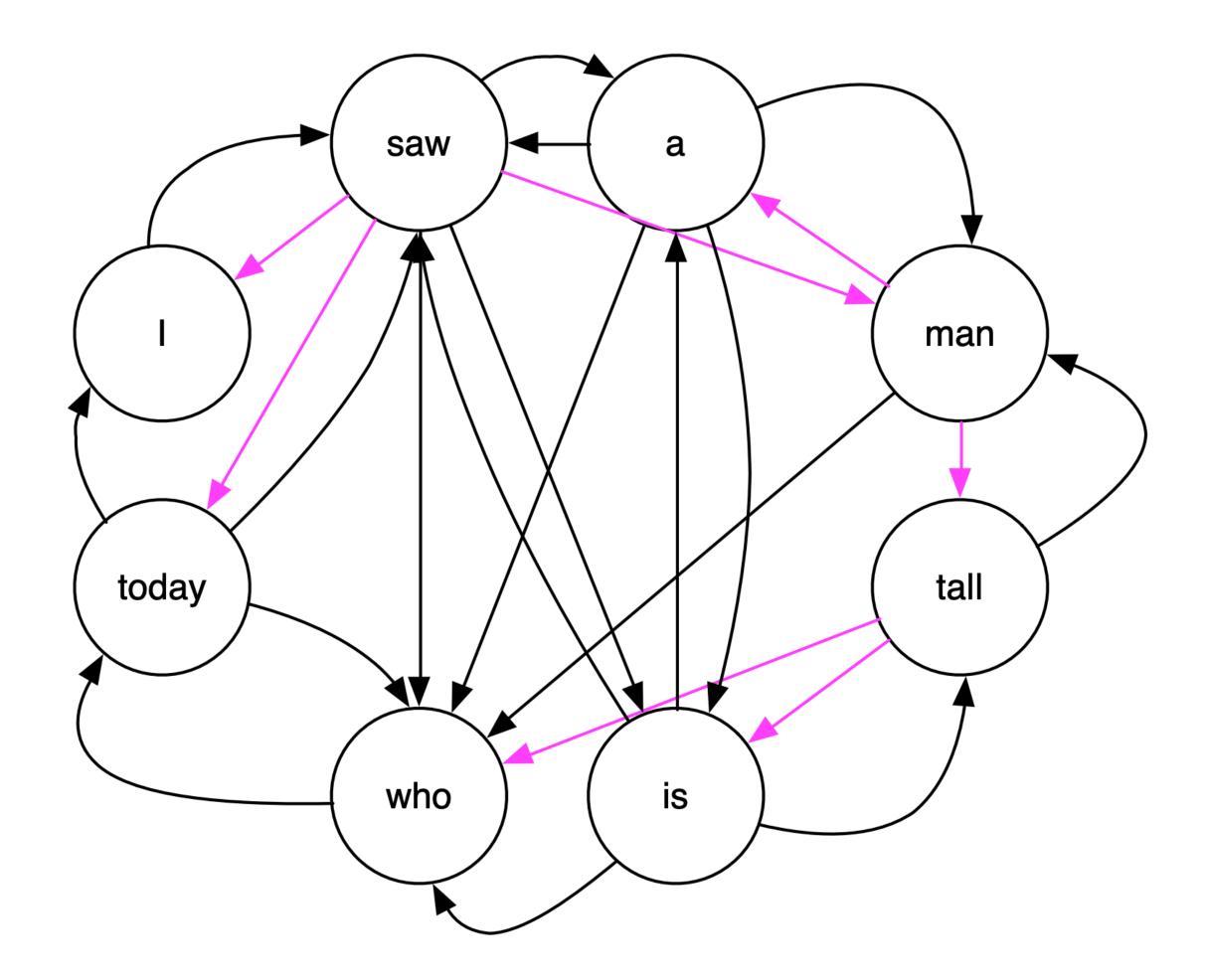
Assign scores/weights to all possible edges

Train a model to compute these scores



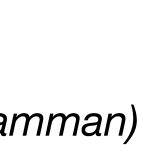
# MST Parsing Inference

 We start out with a fully connected graph with a score for each edge



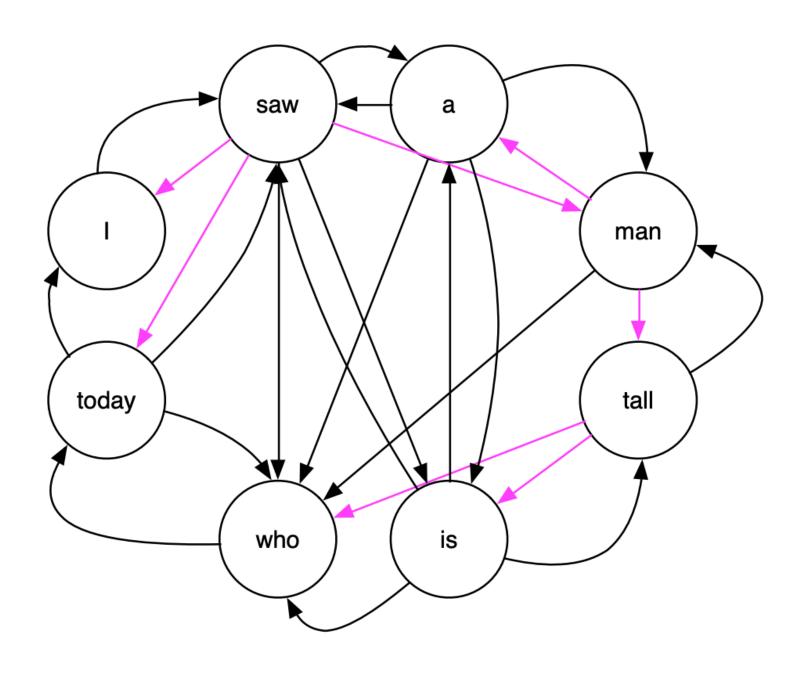
N<sup>2</sup> edges total

(slide credit: Berkeley Info 159/259, David Bamman)

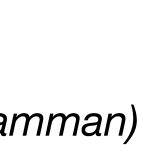


# MST Parsing Inference

- From this graph G, we want to find a spanning tree (tree that spans G [includes all the vertices in G])
- If the edges have weights, the best parse is the maximal spanning tree (the spanning tree with the highest total weight).



(slide credit: Berkeley Info 159/259, David Bamman)



• **Training** learn parameters so the score for the gold tree is higher than for all other trees

• **Training** learn parameters so the score for the gold tree is higher than for all other trees a single best tree

Train using structured margin loss: structured perceptron

# Structured Perceptron

- Simple way to train (non-probabilistic) global models
- answer, adjust parameters to fix this

$$\hat{Y} = \operatorname{argmax}_{\tilde{Y} \neq Y} S(\tilde{Y} \mid X; \theta)$$
  
if  $S(\hat{Y} \mid X; \theta) \ge S(Y \mid X; \theta)$   
 $\theta \leftarrow \theta + \alpha (\frac{\partial S(Y \mid X)}{\partial \theta})$ 

### end if

• Find the one-best, and if it's score is better than the correct

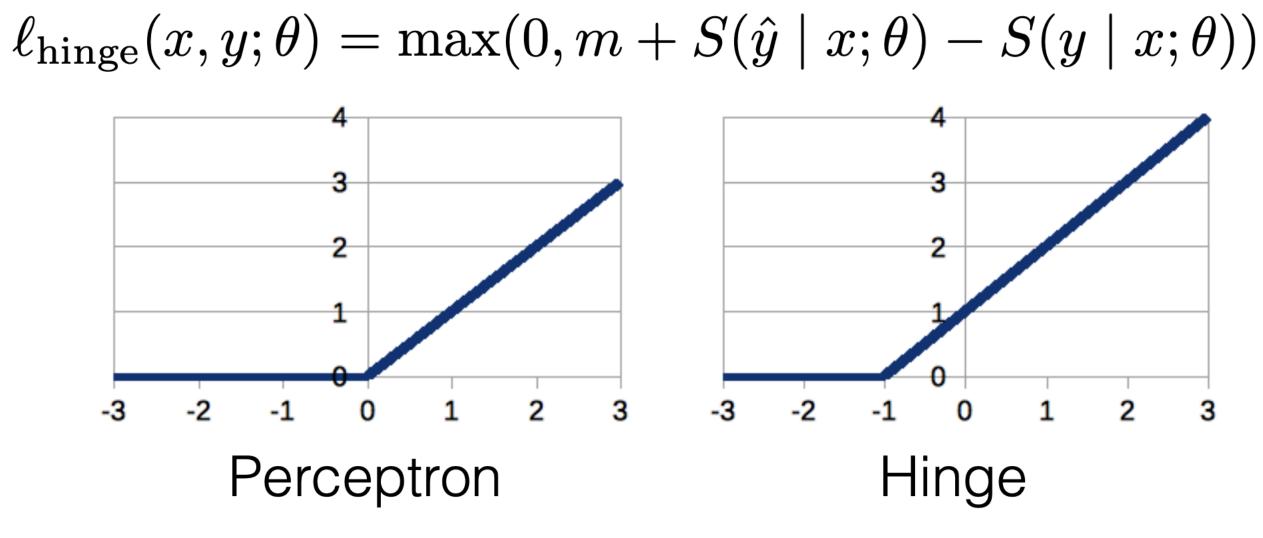
 $(X; \theta)$  Find one best  $(X; \theta)$  **then**  $(X; \theta)$  **then**  $(X; \theta)$  **then**  $(X; \theta)$  $\frac{X;\theta}{\partial \theta} - \frac{\partial S(\hat{Y}|X;\theta)}{\partial \theta} + \text{Increase score}$ of ref, decrease score of one-best (here, SGD update)

(slide credit: CMU CS 11-747, Graham Neubig)



# Structured Perceptron and Hinge Loss

- Loss functions for structured perceptron  $\ell_{\text{percept}}(X, Y) = \max(0, S(\hat{Y} \mid X))$
- Penalize when incorrect answer is within margin *m*



 $\ell_{\text{ca-hinge}}(x, y; \theta) = \max(0, \cot(\hat{y}, y) + S(\hat{y} \mid x; \theta) - S(y \mid x; \theta))$ 

$$(;\theta) - S(Y \mid X;\theta))$$

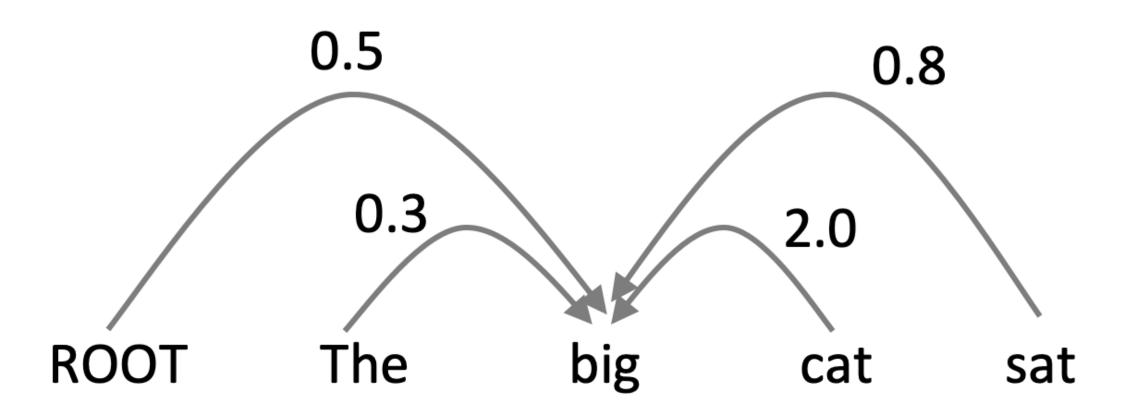
Note: hinge loss can be used instead of cross-entropy loss in other places as well

(slide credit: CMU CS 11-747, Graham Neubig)





- **Training** learn parameters so the score for the gold tree is higher than for all other trees a single best tree
- To get a good tree
  - Compute a score for every possible dependency for each word



e.g., picking the head for "big"

• With neural networks, leverage good "contexual" representations of each word token

(figure credit: Stanford CS224N, Chris Manning)

0.5

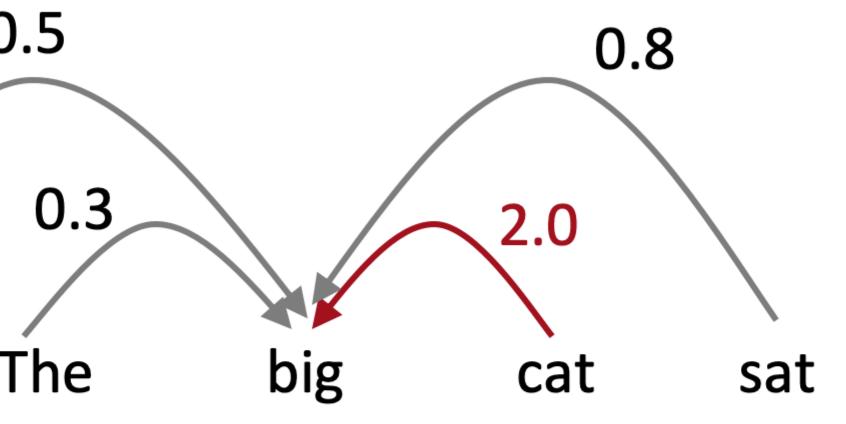
- **Training** learn parameters so the score for the gold tree is higher than for all other trees a single best tree
- To get a good tree
  - Compute a score for every possible dependency for each word

ROO

- Add edge from each word to its highest-scoring candidate head
- Repeat process for each word

e.g., picking the head for "big"

• With neural networks, leverage good "contexual" representations of each word token



(figure credit: Stanford CS224N, Chris Manning)



# Neural Networks for Graph-based Dependency Parsing

- Pre-neural networks
  - MSTParser use hard crafted features (McDonald et al, 2005)
- Neural networks leverage better representation ("contextual" embeddings) • Phrase Embeddings (Pei et al, 2015) • BiLSTM feature extractors (Kipperwasser and Goldberg 2016) • BiAffine Classifier (Dozat and Manning 2017)

# Neural graph-based dependency parser (Dozat and Manning 2017)

- Great result!
- But slower than simple neural transition-based parsers

#### Method

Chen & Manning 2014

Weiss et al. 2015

Andor et al. 2016

Dozat & Manning 2017

• There are  $n^2$  possible dependencies in a sentence of length n

UAS	LAS (PTB WSJ SD 3.3
92.0	89.7
93.99	92.05
94.61	92.79
95.74	94.08

(slide credit: Stanford CS224N, Chris Manning)



# Summary

- Dependency parsing: labeled edges between words
- Two families of algorithms
  - Transition-based dependency parsing
    - Build graph incrementally:
      - train classifier to predict action based on current configuration
    - Linear time
  - Graph-based dependency parsing
    - Score graph edges
    - Get maximum spanning tree